



20 very short creative exercises for use with whole groups in the classroom or community – great warm up/warm down/filler activities that develop creative thinking skills and can last as little as 5 minutes or as long as you need.

Get your learners, staff and yourself developing their creativity skills right now!

Creativity Toybox #1 - creative rock, paper, scissors	Develop curiosity and problem solving by searching for connections and patterns, and crafting solutions to a complex task – inventing your own alternative version to Rock, Paper, Scissors.
Creativity Toybox #2 - invent your own sport or game	Develop creativity skills by synthesising different sports and games into a single activity, a problem solving exercise that demands a great deal of open-mindedness and imagination.
Creativity Toybox #3 - invent your own national holiday	Develop imagination and open-mindedness through divergent thinking, and generating and refining ideas as you invent an original national holiday based on your own passions.
Creativity Toybox #4 - a million metaphors	Develop imagination and open-mindedness through lateral thinking and generating ideas with this great literacy exercise.
Creativity Toybox #5 - making the boring interesting	Develop open-mindedness and imagination by generating ideas and using lateral thinking by re-interpreting a mime in as many ways as possible.
Creativity Toybox #6 - invent your own ritual	Develop imagination by inventing and refining your own inspiring ritual, accommodating others' ideas into your own.
Creativity Toybox #7 - change as many things as possible about your day	Develop open-mindedness by hypothesising, breaking routines and challenging your own flexibility.
Creativity Toybox #8 - tell stories with sounds	Develop imagination and problem solving by turning whole stories into just five sounds.
Creativity Toybox #9 - not a bin	Develop imagination by exploring multiple options, and generating and refining ideas – finding as many different ways to use an object as possible.

Creativity Toybox #10 - how many ways to catch a bear?	Develop open-mindedness and imagination through persistence, lateral thinking, and refining ideas to generate as many ways as possible to catch a bear.
Creativity Toybox #11 - what do a mouse and a refrigerator have in common?	Develop creativity skills through divergent and convergent thinking with this well-known conundrum – coming up with as many similarities between diverse objects as possible.
Creativity Toybox #12 - can you tell what it is yet?	Develop open-mindedness and problem solving by generating and adapting multiple pictures based on the same starting shape.
Creativity Toybox #13 - asking difficult questions	Develop curiosity and open-mindedness by formulating good questions and interrogating the every-day.
Creativity Toybox #14 - creative drawing... with rules	Develop problem solving and open-mindedness by adapting a new approach to an every-day task – drawing.
Creativity Toybox #15 - what if there was no gravity?	Develop creativity skills by facing a great open-ended question that makes use of previous knowledge, hypothesising and crafting solutions.
Creativity Toybox #16 - evolving animals	Develop creativity skills by evolving a hybrid creature to survive global warming, making use of previous knowledge, defining problems, using divergent thinking, and refining ideas.
Creativity Toybox #17 - silent chinese whispers	Develop open-mindedness and imagination by inventing movements and translating them back into ideas when faced with uncertainty and confusion.
Creativity Toybox #18 - rename the whole world	Develop curiosity and imagination by exploring and generating ideas, questioning the every-day we take for granted. A great literacy and languages exercise.
Creativity Toybox #19 - what if... we had 7 fingers and 3 legs?	Develop creativity skills by exploring uncertainty, adaptability, generating ideas and crafting solutions to a challenging open-ended question.
Creativity Toybox #20 - imagine the impossible	Develop open-mindedness and imagination, generating ideas and thinking laterally, by considering who might be the most impossible person to appear in the room you are in. Initial ideas can be refined by asking 'how can we make it even more impossible?'